

e/eM Style Standalone Keypad Installation/ Programming Manual

This manual applies to these models: 212e, 212eM, 242e, and 242eM.

This equipment is designed to be installed and serviced by security and lock industry professionals.

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1. Features and Product Description

1.1 Features

- Flush Mount
- Indoor and Outdoor Use
- Keypad Programmable
- Access Control Functionality*
- Individually Control up to 4 Devices*
- Illuminated Backlit Keys (e keypad only)
- Durable Metal Braille Keys (eM keypad only)
- Keypress Feedback via Built-In Sounder
- Bi-Color Red/Green LED Indicates Relay Status
- Yellow LED Indicates Program Mode
- 120 Users
- Panic and Duress Options
- Single Use Codes
- Lockout Users
- Two-Man Rule Option
- 10 to 30 Volt DC Operation
- 12 to 24 Volt AC Operation
- 2 Amp Main Relay
- Remote Trigger Input (REX) *242 only

1.1.1 Access Control Function (242 factory settings)

- Request to Exit Input
- Door Monitoring Input
- Relay Outputs
 - Lock Release
 - Forced Door
 - Propped Door
 - Alarm Shunt
- Keypad Programmable

1.1.2 Output Functionality Options (242 field programmable settings)

- Request To Exit and Door Monitor Inputs
- Four Independently Programmable Outputs
- All Outputs Assignable by Code
- Outputs Programmable For Latched or Timed Operation
- Keypad Programmable

1.2 Product Description and Naming Convention

IEI keypads and other standalone devices use an alpha-numeric model number convention to identify functionality and style. The numeric component identifies functionality. The alpha component identifies style.

Examples:



1.2.1 Functionality

The 242 keypad features the most flexibility and options available in a self-contained unit. It can perform access control functions, and also its four relay outputs can be assigned independently for timed operation or to latch. The 242 keypad can provide individual control of up to four devices, and is perfect for controlling electronic locking devices, security systems, CCTV systems, automatic operators, or machinery.

The 212 keypad features a single-relay output to control any device requiring an on/off switch. The output is timed or latched and operated by a user's PIN code. Additionally, the 212 keypad provides basic keyless entry by controlling a door locking device where security is not an issue.

1.2.2 Style

e keypads: Flush mount backlit keypad.

eM keypads: Flush mount durable metal keypad.

All keypads: Designed for both indoor and outdoor flush mount applications. The electronics for each keypad are conformal coated in the manufacturing process in order to provide this level of application flexibility. Installation is easy. All keypads mount to any standard single-gang electrical box or directly to any wall.

NOTE: This manual covers both 212 and 242 models. All features referring to the additional relays and outputs are available only on the 242 model.

2. Specifications

Parameter	Range/Desc	ription
Voltage	10-30 VDC,	12-24 VAC (Auto-Adjusting)
Current	e: 75mA@10VE 100mA@30V 125mA@12V 200mA@24V eM: 46mA@10VE 60mA@24V/ Add 20 mA	DC, /DC, /AC, and /AC DC; 49mA@12VAC; AC; 68mA@30VDC for each energized aux relay
Environment	Indoor and (Dutdoor
Temperature Tolerance	-20 °F to 130) °F (-28 °C to 54 °C)
Dimensions	4.5" H x 2.75	5" W x 0.60" D
Main Relay (Form C)	Contact Rati	ng: 2A @ 30VAC/DC
Aux Relay (Form C)	Contact Rati	ng: 1A @ 24V AC/DC
REX Input	Normally Op	en Dry Contact
Door Position Input	Normally Clo	osed Dry Contact
LEDs	Bi-Color Red	I/Green Yellow
Default Settings		
Parameter		Default Setting
Master Code		1234
Lock Output		Relay 1 (Main Relay) (212 and 242)
Alarm Shunt		Relay 2 (242)
Propped Door		Relay 3 (242)
Forced Door		Relay 4 (242)
Audio Alerts		Not Assigned (212 and 242)
REX		Triggers Lock Output
REX Operation		Always Triggers (regardless of Door Loop)
Error Lockout		Enabled
Error Lockout Threshold		3 Attempts
Error Lockout Duration		10 Seconds
Lock Output Time		5 Seconds
Propped Door Time		30 Seconds
Forced Door Time		10 Seconds
Visual Keypress Feedback		Enabled
Audio Keypress Feedback		Enabled
Auto-Entry		Disabled
User Lockout		Enabled

3. U.L. Requirements

NOTE: This section applies to the 212e and 242e keypads only. The 212eM and 242eM keypads are not U.L. Listed.

The 212e/242e keypad is a U.L. Listed access control unit. This section contains information regarding all the requirements necessary to meet U.L. requirements.

This system must be installed in accordance with the National Electrical code (NFPA70), local codes, and the authorities having jurisdiction. In addition, all wires and cables used must be stranded and shielded U.L. Listed and/or recognized wire.

All interconnecting devices (that is, door contacts, REX, locking devices, etc.) must be U.L. Listed. A U.L. Listed access control power limited power supply must be used to power the keypad.

A minimum of three user codes must be programmed into the keypad for controlling access.

3.1 Tamper Requirements

To meet U.L. requirements, a U.L. Listed tamper switch must be installed in the single gang box used for mounting the keypad. The tamper switch must activate if the keypad is removed from the box and must disconnect power from the lock. The lock must be a failsecure device, meaning the lock remains locked when power is removed. In addition, once the tamper device is activated, it must be configured so that it can only be reset from within the protected area. Only a Sentrol 3012 or Sentrol 3025T tamper switch can be used. The diagrams on the next page show the suggested mounting location for each device.



Figure 1 Mounting a Sentrol 3012 Tamper Switch



Figure 2 Mounting a Sentrol 3025T Tamper Switch

4. Mounting

The keypad is designed to be flush mounted using a standard single-gang electrical box. In addition, it can be flush mounted directly to the wall surface by cutting a hole in the wall. To properly size the mounting and wire access hole, use the installation template on the last page in this manual and on the unit's container.

Mounting height can vary depending on requirements. An appropriate range is typically between 48 and 52 inches on center off the floor.

For outdoor installations, use a weatherproof backbox and seal the wire entry locations with silicone and provide a drain hole. In addition, use the anti-oxidant grease pack for the wire harness connectors.



Figure 3 Keypad Mounting Height

5. Wiring



Figure 4 Keypad Connector and Wire Harness

5.1 Wire Harness Configuration

Pin	Wire Color	Signal Name
1	Red	V+
2	Black	V-
3	White/Black	Not Used
4	White/Yellow	Not Used
5	Brown	Remote Trigger (REX)
6	White/Orange	Loop Common
7	White	Door Loop Monitor
8	Green	Main Relay - Normally Open
9	Blue	Main Relay - Common
10	Gray	Main Relay - Normally Closed

NOTE: For wiring the accessory relay board, see sections 5.6 and 5.7.

5.2 Wiring the Keypad to a Maglock (Fail-Safe)

Use the following steps to connect the keypad to a Maglock (Fail-Safe):

- 1. Connect the red wire (V+) to the blue wire (common), and then connect them to the positive on the power supply.
- 2. Connect the gray wire (normally closed) to the positive on the maglock.
- 3. Connect the black wire (V-) to the negative on the Maglock, and then connect them to the negative on the power supply.



Figure 5 Wiring the Keypad to a Maglock (Fail-Safe)

5.3 Wiring the Keypad to an Electric Strike (Fail-Secure)

Use the following steps to connect the keypad to an electric strike (fail-secure) (see Figure 6 for reference):

- 1. Connect the red wire (V+) to the blue wire (common), and then connect them to the positive on the power supply.
- 2. Connect the green wire (normally open) to the positive on the strike.
- 3. Connect the black wire (V-) to the negative on the strike, and then connect them to the negative on the power supply.

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Electric Strike (Fail-Secure)



5.4 Shunting a Normally Closed Zone

Use the following steps to employ the keypad to shunt a normally closed zone:

- 1. Connect the blue wire (common) to the common connection on the door position switch.
- 2. Connect the green wire (normally open) to the normally closed connection on the door position switch.



Figure 7 Shunting a Normally Closed Zone

5.5 Wiring Remote Trigger as Request to Exit (REX) Button and Door Contacts

Use the following steps to connect the keypad to a normally open REX device and normally closed door switch:

- 1. Connect the brown wire (REX Input) to the normally open connection the REX device.
- 2. Connect the white/orange (loop common) to the common on the REX device and the common the door switch.
- 3. Connect the white wire (door loop) to the normally closed connection on the door switch.



Figure 8 Wiring a REX Button and Door Contacts

NOTE: By default, the REX function operates the virtual lock output only, but this can be changed using command 49. In addition, the door loop does not need to be closed for the REX function to operate, by default, but setting option 8 to 0 under command 30 programs the REX function to operate only when the door loop is closed. This prevents the REX from re-triggering when the door is open.

5.6 Wiring an Accessory Relay Board (242 only)

The accessory relay board contains physical outputs 2, 3, and 4 shown in the table below.

Physical Output	Relay	Connector
2	K2	P1
3	K3	P2
4	K4	P3

Use the wire harnesses supplied with the relay board to connect to the relays. The wire colors are shown in the table below.

Wire Color	Relay Connection
Gray	Normally Closed
Blue	Common
Green	Normally Open



Figure 9 Wiring an Accessory Relay Board

5.7 Wiring an Integrated Access Control System Using the Accessory Relay Board

Physical outputs 2, 3, and 4 are **defaulted** to the alarm shunt, propped door, and forced door virtual outputs, respectively. Use the following steps to wire the alarm shunt, propped door alarm, and forced door alarm.

NOTE: You MUST wire a normally closed door switch, as shown in Figure 6, for these functions to work properly.

- 1. (Wiring the alarm shunt) Using P1 (K2), connect the blue wire (common) to common on the door switch. Connect the green wire (normally open) to the normally closed contact on the door switch.
- 2. (Wiring the propped door alarm) Using P2 (K3), connect the green wire (normally open) to the positive on the alarm device. Connect the blue wire (common) to the positive on the power supply. Connect the negative on the alarm device to the negative on the power supply.
- 3. (Wiring the forced door alarm) Using P3 (K4), connect the green wire (normally open) to the positive on the alarm device. Connect the blue wire (common) to the positive on the power supply. Connect the negative on the alarm device to the negative on the power supply.



Figure 10 Wiring an Integrated Accessory Relay Board

There are two options for plugging the relay board onto the keypad, depending on the installation. For flush mount applications, plug the relay board onto P3 horizontally, as shown in Option 1 below. If the keypad is mounted using a surface mount backbox, use the right angle connector included in the backbox. First insert the right angle connector into S3 on the relay board; then plug the connector onto P3 on the keypad. This is shown in Option 2 below. Use the included tie wrap to bundle all the wires together from the keypad wire harness and relay board.

NOTE: The IEI backbox is not U.L. listed



Figure 11 Plugging on Relay Board - Option 1



Figure 12 Plugging on Relay Board - Option 2

6. Testing the Keypad

After installing the keypad, IEI recommends that you perform the keypad self-test once a year, to ensure that the keypad works properly.

1. To perform the self-test, with the unit powered up, press the following keys on the keypad:

7890#123456*

- If all 12 keypresses are accepted, the keypad enters self-test mode.
- The LEDs alternate green, yellow, and red followed by the sounder beeping three times.
- 2. Verify that the master code works correctly. (The master code accesses program mode and activates the main relay to verify that the locking device is working.)

The default master code is 1234.

(If the default is not working, refer to section 9.)

7. Programming

To program the keypad, you must first enter program mode by pressing **99 # Master Code** *. The default Master Code is 1234.

NOTE: If auto-entry is enabled, the * (asterisk) key is not used to enter Program mode. To change the Master Code, enter:

1 # new Master Code * new Master Code *

(To exit Program Mode, press *.)

7.1 Programming Order

To ensure that the keypad is programmed properly in the initial installation, program the keypad in the following order:

- Step 1: Assigning Virtual Outputs to Physical Outputs
- Step 2: Programming Output Time Durations
- Step 3: Programming Users
- Step 4: Programming Keypad Options

7.2 Assigning Virtual Outputs to Physical Outputs

The keypad is equipped with eleven Virtual Outputs and six Physical Outputs. Virtual Outputs are functions that you can assign to operate any Physical Output. Physical Outputs include the main relay, the three relays on the aux relay board, and the two audio alerts.

The 242 model has six physical outputs (four relays and two audio alerts). The 212 model has three physical outputs (a main relay and two audio alerts).

- Using command 10, you can assign any Virtual Output to any Physical Output or disable a Physical Output.
- Each Physical Output can only have one Virtual Output assigned to it.

Command/Action	Keys to Enter/Details	
Command 10. Assign Virtual Outputs to Physical Outputs	10 # virtual output # physical output # * *	
Virtual Output List	Physical Output List	
0 - No mapping	1 - Relay 1 (Main Relay)	
(physical output unused)		
1 - Lock	2 - Relay 2 (K2)	
2 - Alarm Shunt	3 - Relay 3 (K3)	
3 - Propped Door	4 - Relay 4 (K4)	
4 - Forced Door	9 - Audio Alert #1	
5 - OUT2	10 - Audio Alert #2	
6 - OUT3		
7 - OUT4		
8 - OUT5		
13 - Duress		
14 - Panic		
15 - Keynad Active		
10 - Neypau Active		
* Audio alerts are describ	ped in section 7.2.2	
Defaults—The	The Look Output is assigned to Below 1, the	
keypad comes	The Lock Oulput is assigned to Relay 1, the	
programmed with	Alarm Shunt Output to Relay 2, the Propped	
the following default	Door Output to Relay 3, and the Forced	
output assignments:	Door Output to Relay 4.	
output assignments.		

7.2.1 Virtual Outputs

Virtual Output	Description/Details
Lock	This output is used for your locking device.
Alarm Shunt	This is used to shunt out an existing alarm panel. It activates with the lock output and de-energizes one second after the lock time expires.
Propped Door	This output activates after entering a valid user code only if the door position switch is left open longer than the programmed propped door time.

Virtual Output	Description/Details
Forced Door	This output activates if the door position switch is opened without entering a valid user code.
OUT2, OUT3, OUT4, OUT5	These four independently controlled outputs are activated by user codes programmed to activate multiple outputs and the REX function. See programming commands 59 and 49 in the Programming section.
Duress	The duress output is activated when a duress user enters their code. See Duress User in the Programming section.
Panic	Panic is activated by pressing the * and # keys at the same time. This is used in case of emergency to activate an auxiliary device and should not be used to gain access.
Keypad Active	The Keypad Active output is activated when any key is pressed. Do not use this output to gain access.

7.2.2 Audio Alerts

Audio Alerts are produced by the local sounder on the keypad and can be used as a local propped door alarm or forced door alarm to free up the other relays for other functions.

- Alert #1 is a constant quick beep (¹/₄ second on and ¹/₄ second off).
- Alert #2 is a short beep (100 ms) every two seconds.
- Alert #1 takes priority over Alert #2.

7.2.3 Programming REX Outputs

For wiring information, see section 5.5.

49 # output list # 0 # **

(Use this command to program which outputs the REX operates. 1 = LOCK, 2 = OUT2, 3 = OUT3, 4 = OUT4, and 5 = OUT4.)

7.3 Programming Output Time Durations

Command/Action	Keys to Enter/Details
Command 11. Set LOCK Time Duration	11 # time # 0 # * * (time = 1 to 255 seconds)
Command 12. Set OUT2 Time Duration	12 # ttt # pre # * *
Command 13. Set OUT3 Time Duration	13 # ttt # pre # * *
Command 14. Set OUT4 Time Duration	14 # ttt # pre # * *
Command 15. Set OUT5 Time Duration	15 # ttt # pre # **
Options:	
ttt	number of time units to operate OUTn when valid PIN entered (1 through 255)
(Example:)	12 # 1 # 10 # (for ten seconds)
pre	number of seconds in each time unit (prescaler)
(Example:)	12 # 15 # 1 # (for fifteen seconds)
Command 44. Set Propped Door Time	44 # time # 0 # * *
Options:	
time	Propped Door Time - rounded down to nearest 10's of seconds; entered as 00, 10 through 990, defaults to 30 seconds; entering a time of zero disables the propped door function
Command 45. Set Forced Door Time	45 # time # 0 # * *
Options:	
time	Forced Door Time - rounded down to nearest 10's of seconds; entered as 00, 10 through 990, defaults to 10 seconds; entering a time of zero latches the virtual forced door that can be cleared with any valid PIN or by entering program mode

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Command/Action	Keys to Enter/Details
Command 32. Change Keypad Parameters	32 # parameter # values # * *
Parameter	Value
0 - duress output duratio	n 1 through 255 (defaults to 5)
1 - panic output duration	1 through 255 (defaults to 5)
2 - error lockout threshol	d 1 through 50 (defaults to 3)
3 - error lockout duration	n 1 through 255 (defaults to 10)

7.4 Programming Users

Command/Action	Keys to Enter/Details
Master Code	User #1 is the master code; it can access all commands in program mode. The default code is 1234. The master code can be programmed with command 50 or command 60 as a standard user only.
Supervisor Code	User #2, when programmed, is the supervisor code. The supervisor can access program mode, but is limited to adding and deleting users, as well as enabling or disabling users. The supervisor code can not change, delete, or disable the master code or supervisor code itself.
Add Standard User (short version)	user location # code * code *
Add User with Specific Unlock Time	unlock time # user location # code * code * (This command is used to program a user with a specific unlock. This user activates the virtual lock output.)
Delete User	user location # * *

Command/Action	Keys to Enter/Details
Command 60. Add/Modify Enhanced User	60 # type # location # code * code * (codes can be from 1 to 10 digits in length)
	User Types 0 - Toggle User 1 - Standard User 3 - Lockout User 5 - Single Use Code 7 - Emergency User 8 - Duress User 9 - Two-Part User Type A 10 - Two-Part User Type B
Toggle User	A toggle user latches the virtual lock output.
Standard User	Activates the virtual lock output using the lock duration programmed with command 11.
Lockout User	This user type locks out users in user locations higher than the lockout user when the lockout user code is entered. For example, if the lockout user is programmed for user 20, any user in location 21 to 120 is locked out and their codes no longer work to gain access. A lockout is removed by entering the same lockout code. If another lockout code in another user location is entered, the lockout user location level is set to the new lockout user location. The master code and emergency users can not be locked out. The current lockout is cleared when program mode is entered. "Lockout activated" is indicated by two double beeps. "Lockout canceled" is indicated by one double beep. "Access denied due to lockout" is indicated by 1 long beep followed by 3 short beeps. "User lockout" can be enabled or disabled with command 30.
Single Use Code	This code can only be entered once to gain access using the lock virtual output. Once used, this code is no longer active. A single use code can be verified by entering 5 # code * . If the code is a single use code, the green LED flashes for $\frac{1}{2}$ a second. An "invalid code" is indicated by 3 quick beeps.
Emergency User	This user type is a standard user that can not be locked out by a lockout user.

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Command/Action	Keys to Enter/Details
Duress User	Entering a duress code activates the lock and duress virtual outputs. This allows you to trigger another device silently, such as an alarm, and still gain access in case of an emergency.
Two-Part Users A and B	When the two-part user option is enabled, two codes are required to gain access. A "Two-Part Type A" and "Two-Part Type B" user must enter their code (not necessarily in that order). After the first code is entered, the LED alternates between red and green, indicating another code is required. The second code must be entered within 15 seconds of the first code. When two codes of the same type are entered, a type mismatch is indicated by 5 beeps. When Two-Part User is disabled, all Type A and B user codes are converted to standard user codes. Two-Part users activate the virtual lock output. Two-Part Users can be enabled or disabled with command 30.
Command 56. Enable/Disable User	56 # enable/disable # user location # * *
Options:	 1 = Disable 0 = Enable The master code and supervisor code cannot be disabled.
Command 59. Program users to operate virtual outputs OUT2, OUT3, OUT4, and OUT5 as well as the virtual lock output.	 59 # output list # location # code * code * (Use this command to operate multiple outputs and the virtual lock output using a single code. This is useful when you want to operate a separate device while unlocking the door and still use some of the access control features such as alarm shunt, propped door, forced door and REX. The output list is specified by entering the output(s) you want the code to operate.
	1 = LOCK, 2 = OUT2, 3 = OUT3, 4 = OUT4, and 5 = OUT5.

7.5 Programming Keypad Options

Command/Action	Keys to Enter/Details
Command 30. Enable/Disable keypad options	30 # option # enable/disable # * *
Option	Set/Clear
 0 - audio keypress feedb 1 - visual keypress feedb 2 - auto-entry enable 3 - error lockout 4 - user lockout 5 - two-part users 6 - keypad illumination 7 - keypad dimming 8 - REX operation Defaults are in bold. Operation	back 0=disabled, 1=ENABLED back 0=disabled, 1=ENABLED 0=only when door loop closed 1=always otions 6 and 7 available only in e keypads.
	When auto-entry is enabled, users with codes
Auto-entry	the same length as the master code do not have to press the * key after entering their code. If you have a code greater than the master code, you can use Auto-Entry Suspend. Just enter the # key prior to your code followed by the * key. Example: # 23456 * if the master code is four digits.
Error Lockout	When enabled, the keypad keeps track of the number of consecutive invalid codes entered, including attempts to access program mode. When the threshold is reached, the yellow LED turns on solid and the keypad no longer responds to key presses for the programmed time duration. The count is reset by entering a valid code, including entering program mode. The error lockout threshold and duration is programmed with command 32.
Keypad Illumination	Keypad backlighting can be enabled or disabled.
Keypad Dimming	When enabled, the backlighting illumination level decreases 15 seconds after the last key press. When disabled, the backlighting remains at full illumination at all times.
Command 40. Reset defaults only.	40 # 00000 # 00000 # ** (master code, all keypad options and parameters)
Command 46. Erase Users and Reset Default Settings.	46 # 00000 # 00000 # **

8. Troubleshooting

Refer to this section if the keypad is not operating correctly as described in this manual.

Problem	Solution
The LEDs are slowly cycling from right to left and backlighting is off.	The keypad is designed to monitor the input voltage and this is an indication of under-voltage. The under-voltage threshold is set to 8.5VDC, and when the voltage drops below this limit, the low voltage warning starts and backlighting is turned off. To solve, raise the voltage to between 12-24V.
The LEDs are rapidly cycling from left to right and the keypad has lost all operation.	The keypad is designed to monitor the input voltage, and this is an indication of over-voltage. The over- voltage threshold is set to 36VDC, and when the voltage rises above this limit, the over-voltage warning starts and the keypad loses all operation. To solve, lower the voltage to between 12-24V.
The master code does not work.	Perform the programming mode loopback and reset the master code using the programming command.
No LEDs are lit on the keypad	Power is not reaching the keypad. Using a voltmeter, confirm that there is voltage at the keypad on the red and black wires. If there is no voltage at the keypad, verify that there is voltage at the power supply. If there is no voltage at the power supply, call the manufacturer of the power supply. If there is voltage at the power supply there is no break in the wires, then check continuity in the whole length of the wire run. To verify that the keypad is working, you can power the keypad with a 12-Volt Battery.

If the keypad still does not work after troubleshooting, please call IEI's technical support department at 1-800-343-9502 (outside MA) or 1-800-733-9502 (inside MA). Operating hours are Monday through Friday from 8:00 A.M. to 7:00 P.M. Eastern Standard Time.

9. Programming Mode Loopback

If the Master Code is either not working or forgotten, power down the system, connect the wire harness as shown in Figure 13 below, and then power the system up again. Next, change your Master Code and power down the system and restore the wire harness to its original configuration and power the system back up.



Figure 13 Programming Mode Loopback Standalone

First, disconnect power from the system. Next, connect the White/Yellow wire to the Brown (REX) wire and the White (Door Loop) wire as shown in Figure 13, and then power up the keypad again.

10. Warranty

International Electronics Inc. (IEI) warrants its products to be free from defects in material and workmanship when they have been installed in accordance with the manufacturer's instructions and have not been modified or tampered with. IEI does not assume any responsibility for damage or injury to person or property due to improper care, storage, handling, abuse, misuse, normal wear and tear, or an act of God.

IEI's sole responsibility is limited to the repair (at IEI's option) or the replacement of the defective product or part when sent to IEI's facility (freight and insurance charges prepaid) **after obtaining IEI's Return Material Authorization.** IEI will not be liable to the purchaser or any one else for incidental or consequential damages arising from any defect in, or malfunction of, its products.

Except as stated above, IEI makes no warranties, either expressed or implied, as to any matter whatsoever, including, and without limitation to, the condition of its products, their merchantability, or fitness for any particular purpose.

Warranty Periods Are:

1 Year	PowerKey
2 Years	Door Gard & Secured Series Products
2 Years	LS Series
2 Years	Glass Break
5 Years	e and eM Style Keypads

All products have date code labeling to determine the warranty period. A 90-day grace period is added to all products to account for shelf life.

